Syllabus / Schedule of Sessions

http://webguide.cs.colorado.edu:3232/dlc-2004/

*** Subject to Change ***

Remark: Please note that this timetable may be modified and updated at later points of time to account for emerging topics, student interests, student presentations, guest lectures, etc.

Introduction and Overview Lectures

January

- 12 Introduction, Discussion of Class
- Demos of Envisionment and Discovery Collaboratory/PitaBoard and Clever; location: L3D Lab
- 19 **no lecture** Martin King Holiday (university closed)
- 21 Overview of Design

Assignment 1: due 1/21

Overview of Learning → Fischer, G. (1998) "Making Learning a Part of Life-Beyond the 'Gift-Wrapping' Approach of Technology." Notes from 6/96 NSF Symposium on Learning and Intelligent Systems

[http://www.cs.colorado.edu/~l3d/presentations/gf-wlf/]

Assignment 2: due 1/26

28 Overview of Collaboration

Assignment 3: due 1/28

Series of Lectures about Design

February

Design = The Science of the Artificial → Chapter 8 "The Architecture of Complexity: Hierarchic Systems" in Simon, H. A. (1996) The Sciences of the Artificial, third ed., The MIT Press, Cambridge, MA. + Videotape "Starfire"

Assignment 4: due 2/2

Domain-Oriented Design Environments and Critiquing → Fischer, G., Nakakoji, K., Ostwald, J., Stahl, G., & Sumner, T. (1998) "Embedding Critics in Design Environments." In M. T. Maybury & W. Wahlster (Eds.), Readings in Intelligent User Interfaces, Morgan Kaufmann, San Francisco, pp. 537-561. + Video Tape "Janus"

Assignment 5: due 2/4

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- 9 <u>Guest Lecture</u> Hal Eden: Squeak An Innovative Programming Environment

 Initial Idea about Independent Research Projects Due
- 11 <u>Guest Lecture</u> Elisa Giaccardi: Meta-Design Interactive Art (bring your laptop)

 Initial Team and Refined Ideas about Independent Research Projects Due
- Role Playing with the EDC/PitaBoard Session 1 location: L3D Lab

Assignment 6: due 2/16

New Foundation for Human-Computer Interaction Research → Hollan, J., Hutchins, E., & Kirsch, D. (2001) "Distributed Cognition: Toward a New Foundation for Human-Computer Interaction Research." In J. M. Carroll (Ed.) Human-Computer Interaction in the New Millennium, ACM Press, New York, pp. 75-94.

Assignment 7: due 2/18

Discussion of (a) Themes for Independent Research ("Book Project") and (b) Ideas for Projects ("Hands-On")

Assignment 8: due 2/23

- Design to Learn and Design to Collaborate → explore two website:
 - (1) Computer Clubhouse: at:

http://web.media.mit.edu/~mres/papers/Clubhouse/Clubhouse.htm http://www.computerclubhouse.org/index.htm

(2) MamaMedia at: http://stage.mamamedia.com/

Series of Lectures about Learning

March

1 **Learning: From Speculation to Science** → Introduction to Bransford, J. D., Brown, A. L., & Cocking, R. R. (Eds.) (2001) *How People Learn* — *Brain, Mind, Experience, and School,* National Academy Press, Washington, D.C.

Assignment 9: due 3/1

- 3 Lifelong Learning and Self-Directed Learning → Fischer, G. (2002) Beyond 'Couch Potatoes': From Consumers to Designers and Active Contributors, in FirstMonday (Peer-Reviewed Journal on the Internet), at http://firstmonday.org/issues/issue7_12/fischer/
 Assignment 10: due 3/3
- 8 Learning on Demand and High-Functionality Applications → Fischer, G. (2001) "User Modeling in Human-Computer Interaction," User Modeling and User-Adapted Interaction (UMUAI), Dordrecht, The Netherlands: Kluwer Academic Publishers, 11(2), pp. 65-86. http://www.cs.colorado.edu/~gerhard/papers/umuai2000.pdf due: Project Proposal "Hands-On" (teams); Brief Discussion in Class Assignment 11: due 3/8
- 10 Role Playing with EDC / PitaBoard Session 2 location: L3D Lab
- Guest Lecture by Yunwen Ye: CodeBroker → Ye, Y., & Fischer, G. (2002) "Supporting Reuse by Delivering Task-Relevant and Personalized Information." In Proceedings of 2002 International Conference on Software Engineering (ICSE'02), Orlando, FL, pp. 513-523. Available at: http://www.cs.colorado.edu/~gerhard/papers/icse2002.pdf.

- Beyond One-Sided Approaches of Learning → Rogoff, B., Matsuov, E., & White, C.
 (1998) "Models of Teaching and Learning: Participation in a Community of Learners." In
 D. R. Olsen & N. Torrance (Eds.), The Handbook of Education and Human Development
 New Models of Learning, Teaching and Schooling, Blackwell, Oxford, pp. 388-414.
- 22 Spring Break no lecture
- 24 Spring Break no lecture
- 29: Discussion of (a) Independent Research ("Book Project") and (b) Projects ("Hands-On") due: Progress Reports for both "Book Project" and "Hands-On"
- 31: From "Home Alone" to Collaborative and Organizational Learning → Chapter 3 "Home Alone" in Brown, J. S. & Duguid, P. (2000) The Social Life of Information, Harvard Business School Press, Boston, MA.

Series of Lectures about Collaboration

April

- 5 Knowledge Management → Smith, R. G. & Farquhar, A. (2000) "The Road Ahead for Knowledge Management An AI Perspective," AI Magazine, 21(4), pp. 17-40
- 7 <u>Guest Lecture</u> about "Context Awareness in Collaborative Environments" Shinichi Konomi
- Independent Research Presentation: Collaborative Learning in Undergraduate Classrooms (Bill Beachley, Jun Chen, Huda Khan, Sarah Kim-Warren Scott Zweig)
- Independent Research Presentation: **Learning: Theory and Practice** (Robert Surles, Jennifer Tamez)
- Independent Research Presentation: **Design of User-Friendly Systems** (Joel Clawson, Genevieve Hudak, Brock LaMeres, Kitty Turner)
- 21 Independent Research Presentation: Collaboration in Software Development Process (Randell Rivadeneira, Rizwan Ansary, Andrew Skalet, Nilo Tsung)
- 26 Reviewing and Discussing the Projects ("Hands-On")
- 28 **Guest Lecture** about Living Organizational Memories Jonathan Ostwald

*** April 30: last day of classes ***

May

7:30pm – 10:00pm (during scheduled exam period) Final Project Presentations
 due at 10:00am: Final Report for Projects

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